

# MR3003\_RD

radar transceiver  
with integrated signal processing



## Features

- 76–81 GHz radar transceiver with digital signal processing
- Powerful control panel
- Based on NXP's MR3003/S32R274 chipset
- 3 TX and 4 RX channels
- Integrated PLL-based fast chirp generator
- Switchable wide and narrow TX beams
- Ethernet interface
- Detection distance 35 m (human) 130 m (cars)
- Compact size: 76 × 44 × 38.5 mm

## Applications

- Traffic analysis and classification
- Collision avoidance sensors
- Intersection management
- Blind spot detection
- Speed measurement
- Adaptive cruise control

## Description

The MR3003\_RD is a reference design based on NXP's MR3003 chipset. This design builds a high-end 2D radar transceiver with 4 receiving channels and a low phase noise, PLL controlled transmitter. The integrated chirp generator allows creating very fast frequency sweeps. The target information from the 4 receive antennas is digitized and the high speed digital signal processing performs range and doppler FFTs with an update rate of 20 measurements per second. The high frequency bandwidth allows good distance resolution. Target information is sent out using the integrated ethernet interface.

The radar is delivered with a .NET control panel software and also the radar firmware in C-code. With the graphical user interface all radar modes can be selected and targets are visualized in 2D Range-Doppler maps, a Range-Range, a Range-Speed or a Range-Angle display.

## Blockdiagram

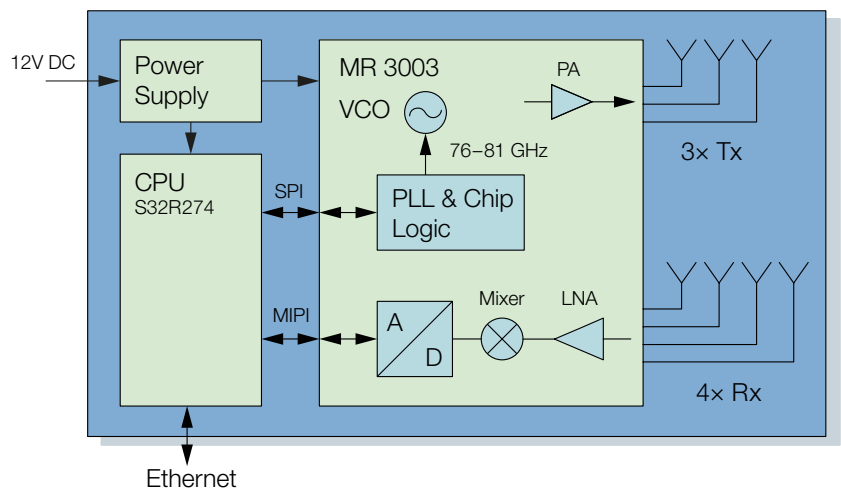


Figure 1: Blockdiagram

# Characteristics

Parameter	Conditions/Notes	Symbol	Min	Typ	Max	Unit
<b>Operating conditions</b>						
Supply voltage		$V_{cc}$	10	12	14	V
Supply current		$I_{cc}$		280	500	mA
Connector type			Power Barrel 2.5 mm/5.5 mm			
Operating temperature		$T_{op}$	0		+60	°C
Storage temperature		$T_{st}$	-20		+85	°C
<b>Transmitter</b>						
Transmitter frequency		$f_{TX}$	76.000		81.000	GHz
Output power	EIRP	$P_{TX}$		+20		dBm
Output power deviation	$f_{TX} = 76.000 \dots 81.000$ GHz	$\Delta P_{TX}$		$\pm 2$		dB
Maximum frequency error	$V_{cc} = 12$ V, 0 °C .. +60 °C	$\Delta f_{Error}$		50		ppm
Phase noise	@ 100 kHz	$P_N$			-73	dBc
<b>Antenna</b>						
TX1 antenna gain	$f_{TX} = 76.500$ GHz	$G_{Ant}$		15		dBi
Horizontal -3dB beamwidth	E-Plane	$W_{\varphi}$		30		°
Vertical -3dB beamwidth	H-Plane	$W_{\theta}$		11		°
TX2,3 antenna gain	$f_{TX} = 76.500$ GHz	$G_{Ant}$		13		dBi
Horizontal -3dB beamwidth	E-Plane	$W_{\varphi}$		48		°
Vertical -3dB beamwidth	H-Plane	$W_{\theta}$		11		°
RX 1,2,3,4 antenna gain	$F_{RX} = 76.500$ GHz	$G_{Ant}$		10		dBi
Horizontal -3dB beamwidth	E-Plane	$W_{\varphi}$		68		°
Vertical -3dB beamwidth	H-Plane	$W_{\theta}$		11		°
Polarisation				Vertical		
<b>Receiver</b>						
Receiver sensitivity	$f_s = 10$ MHz, 256/128Pt FFT, SNR = 10dB	$P_{RX}$		-124		dBm
Overall sensitivity	$\sigma = 1$ m <sup>2</sup> , $r = 35$ m, S/N = 6dB	S		-144		dBc
<b>Signal Processing</b>						
Modulation				FMCW		
Range processing				256 point FFT		
Velocity processing				128 point FFT		
Update rate				50		ms
<b>Output</b>						
Ethernet output	RJ-45 connector		10		1000	MBit/s
<b>Body</b>						
Outline dimensions				76 × 44 × 38.5		mm
Weight				150		g

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# ANTENNA DIAGRAM CHARACTERISTICS

These diagrams show the relative output power in both azimuth and elevation directions.

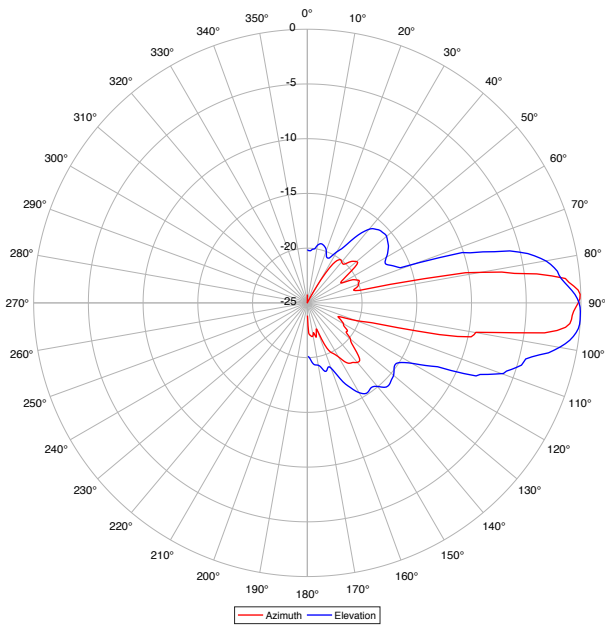


Figure 2: TX1 relative antenna pattern

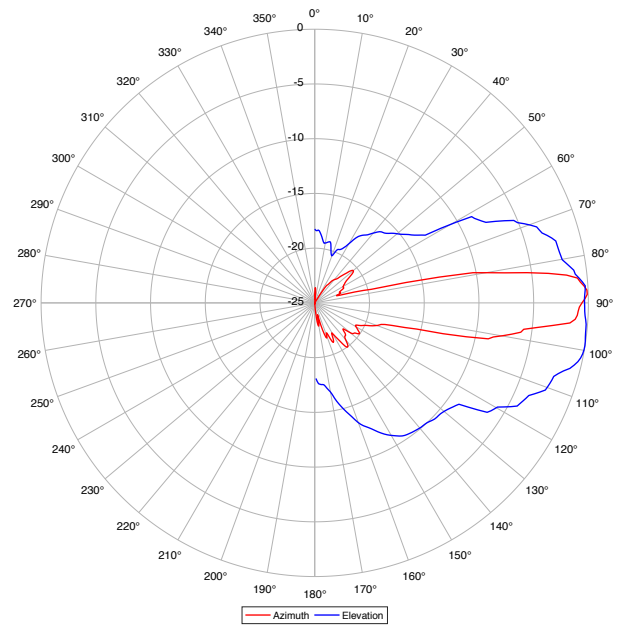


Figure 3: TX2 relative antenna pattern

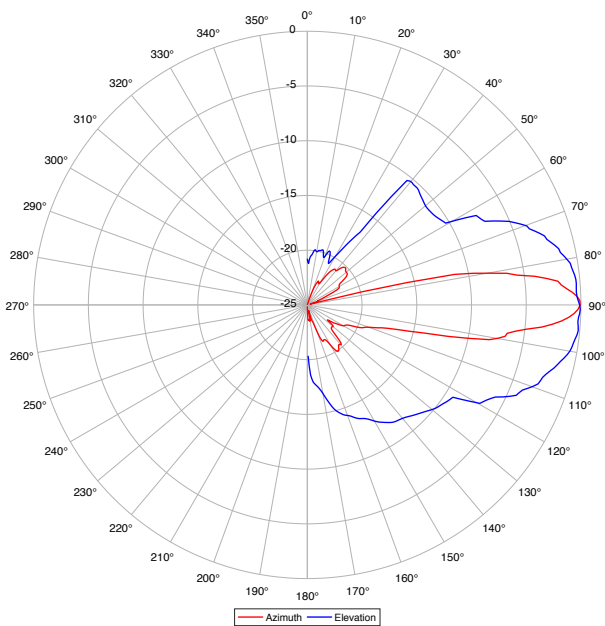


Figure 4: TX3 relative antenna pattern

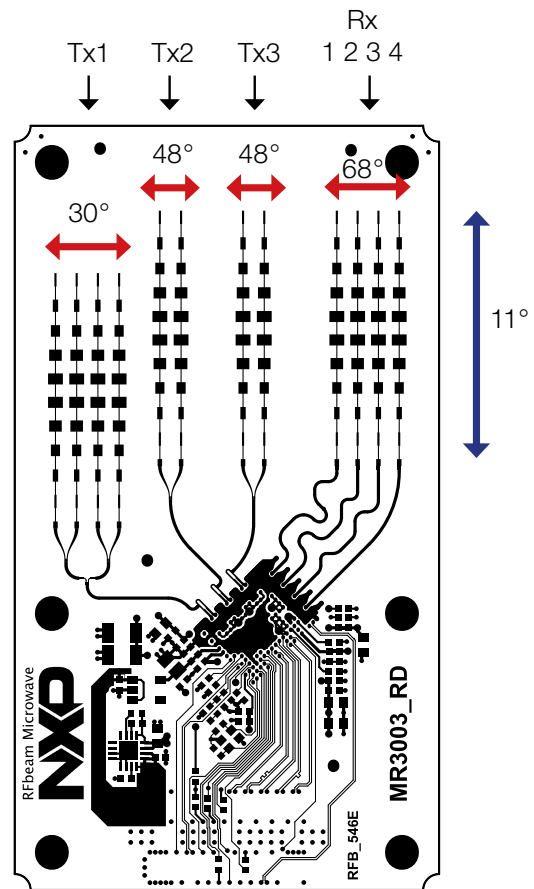


Figure 5: Beamwidth and antenna order

# PIN CONFIGURATION AND FUNCTIONS

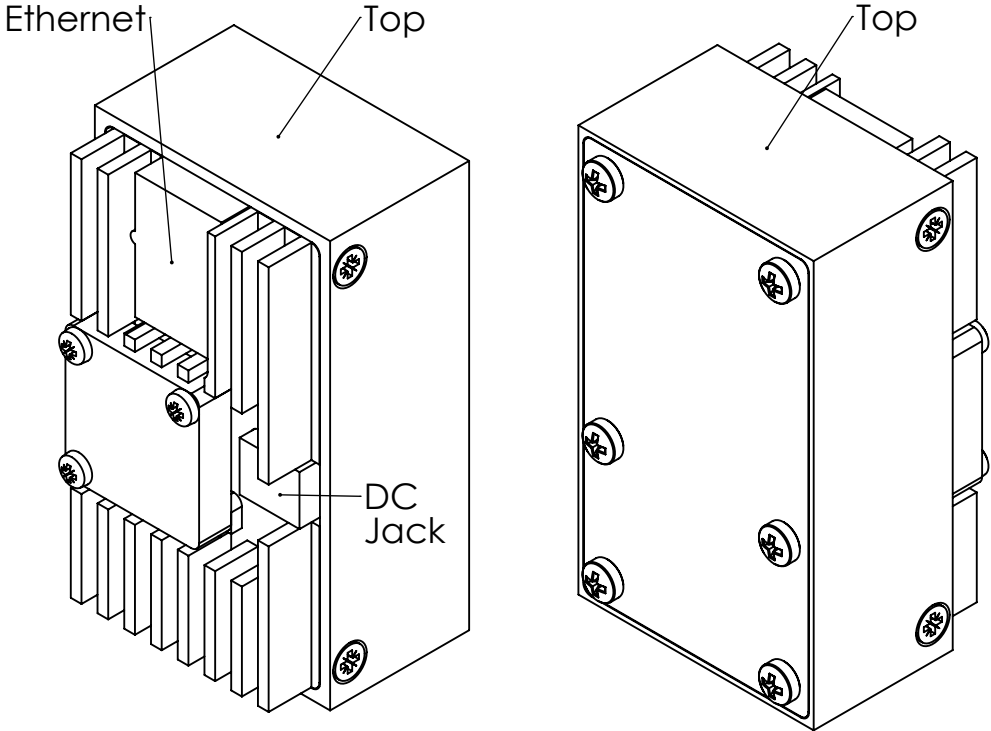


Figure 6: Pin Configuration



Figure 7: DC Jack polarity

# THEORY OF OPERATION

The MR3003\_RD is configured to perform **F**requency **M**odulated **C**ontinuous **W**ave (FMCW). With this modulation the radar receives information about static and moving objects.

The MR3003 chip is configured to perform 128 chirps per frame. For every chirp 256 ADC values will be sampled. All data for each frame is processed into one range-doppler for each RX antenna. The speed and the distance resolution changes depending on the chirp configuration.

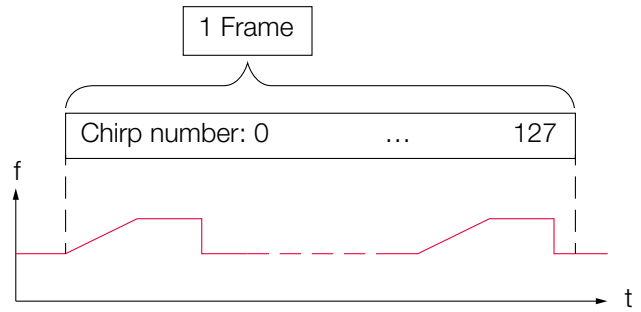
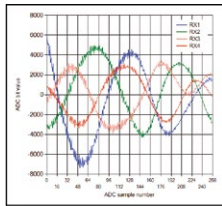


Figure 9: One frame



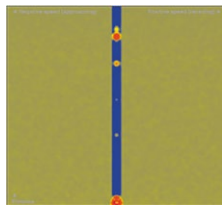
## Raw ADC Data (RADC)

- Samples ADC data from all 4 RX antennas directly in MR3003 (1 Frame = 256 Samples x 128 Chirps)
- Sends data to CPU S32R274 over digital MIPI interface



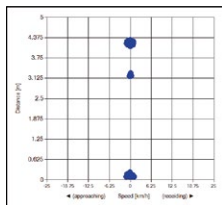
## Raw Range-Doppler (RDDA)

- Calculates the raw range-doppler map for each RX antenna



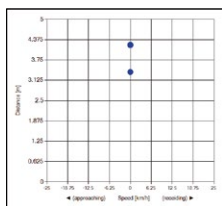
## Adjusted Range-Doppler (RARD)

- Averages the raw range-doppler map of all four RX antennas
- Normalises and adjusts the averaged range-doppler map
- Calculates automatically a threshold to detect targets



## Raw Target (PDAT)

- Finds targets over threshold
- Decides which target is reported in neighbourhood
- Filters targets (e.g. Clutter)



## Tracking (TDAT)

- Clusters raw target clouds to objects
- Assigns objects to tracking channels
- Predicts momentary lost objects

Figure 8: Signal processing workflow

# APPLICATION INFORMATION

The intended use of the MR3003\_RD is evaluation and research. Therefore it is delivered with a powerful GUI.

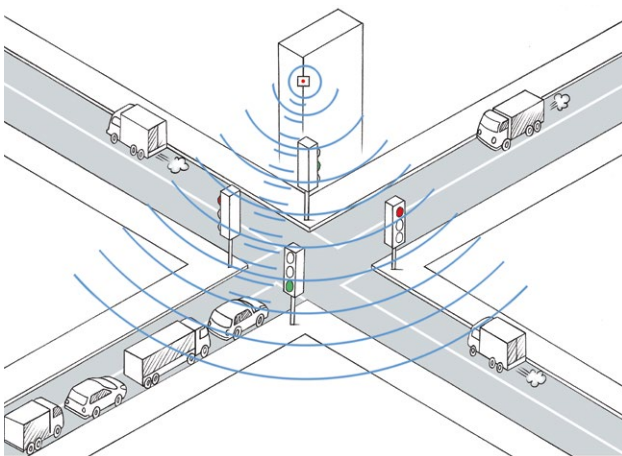


Depending on the country the 76–81 GHz band is limited to some specific applications.

## Radar type (RTYP)

The parameter «Radar type» may be set to «Static» or «Moving» depending on the application.

### Static

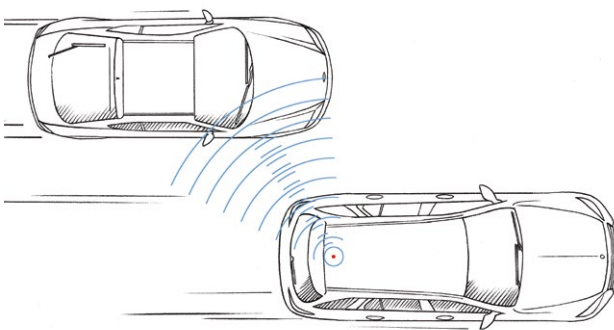


The «Radar type» «Static» is intended for traffic observation. Static objects may be filtered in this mode, which will lead to target lists only containing moving objects, like cars, bicycles and humans.

Possible use in:

- Traffic management systems
- Adaptive street light control
- Vehicle classification
- Speed control
- etc.

### Moving



The «Radar type» «Moving» was developed to reduce the number of clutter targets. Due to limited resources in processing, not all detected targets may be

tracked. Therefore a parameterizable clutter filter is included, limiting the clutter to a minimum. This ensures the ability to track the targets of interest.

Based on the MR3003\_RD multiple uses on board may be developed:

- Blind spot detection
- Automatic cruise control
- Break assists
- Collision avoidance for heavy machines
- etc.

## Speed and Range Settings

It's possible to configure the MR3003 radar to a set of different speed and range settings (command RSSR). Depending on the chosen setting the MR3003 chip generates the chirp ramp with the corresponding bandwidth and time.

Range parameter:

Max. range [m]	Resolution [m]	Sampling bandwidth [MHz]	Middle frequency [MHz]
5	0.0390625	3840	79000
10	0.078125	1920	80000
20	0.15625	960	76500
50	0.390625	384	76500
100	0.78125	192	76500
200	1.5625	96	76500

Speed parameter:

Max. speed [km/h]	Resolution [km/h]	Chirp time [us]	Frame time [s]
25.04955428	0.391399286	139.975	0.0179168
50.07227934	0.782379365	70.025	0.0089632
100.037414	1.563084594	35.05	0.0044864
185.0296232	2.891087863	18.95	0.0024256

## Target Detection

With a set of parameters the number of raw targets can be influenced. It can be decided how a peak over threshold is reported. Usually an object results not only as one peak in the range-doppler map but rather as some peaks side by side. With the following parameters a neighbourhood around a peak can be defined in which only the strongest peak is reported as a raw target.

## Range neighbour delta (PRND)

The bigger, the less range peaks are seen as raw target. This makes the object in the raw target view appear shorter, as the following comparison shows.

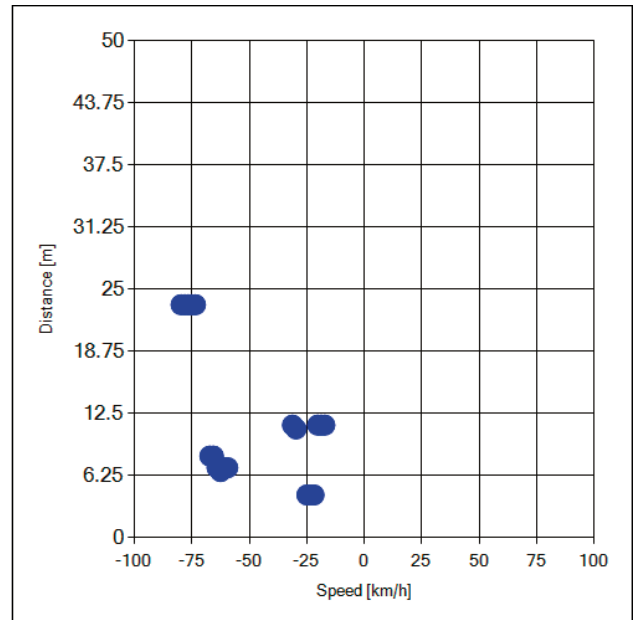
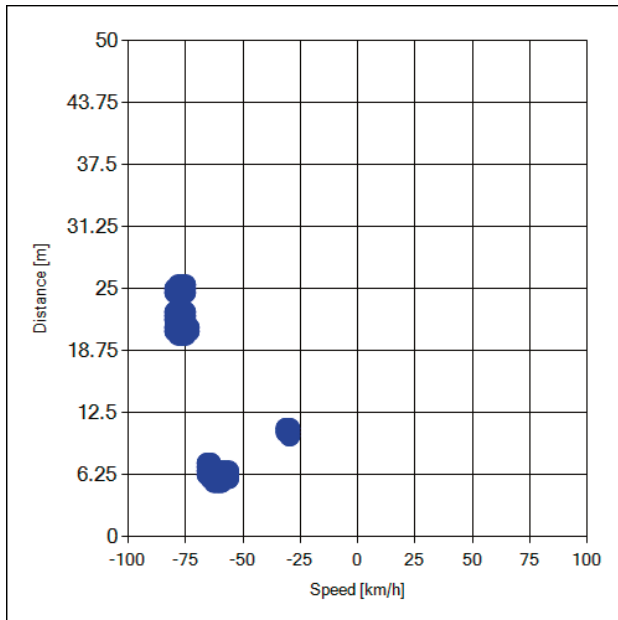


Figure 10: Range neighbour delta = 0 on the left and delta = 5 on the right

## Speed neighbour delta (PSND)

The bigger, the less speed peaks are seen as raw target. This makes the object in the raw target view appear slimmer, as the following comparison shows.

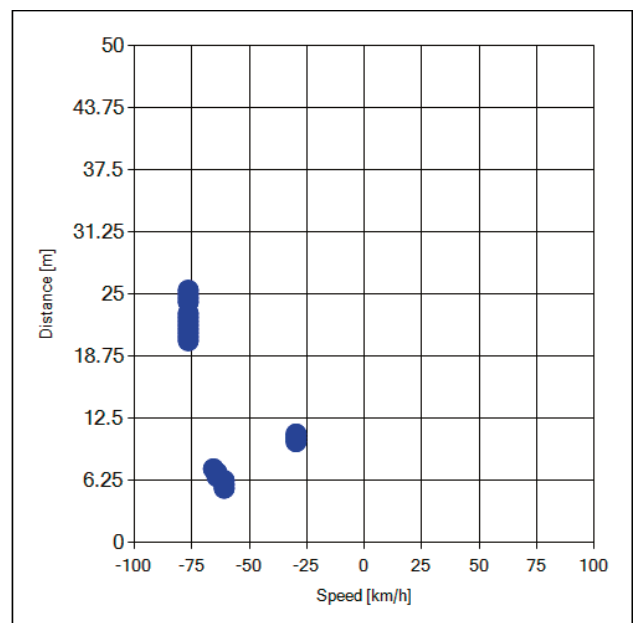
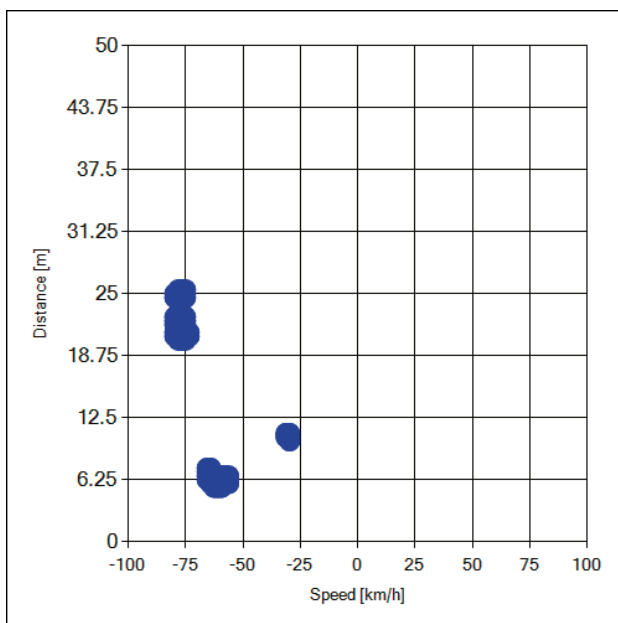


Figure 11: Speed neighbour delta = 0 on the left and delta = 5 on the right



## Clutter Filter

When the radar is on a moving vehicle (RTYP = 0x01) all non-moving objects are seen as objects with the same speed as the radar itself. These objects are called «clutter» and want to be filtered in most applications.

## Collision Time (PCOT)

Suppress targets too close to react. This also suppresses the clutter of static objects, which characteristically is going towards the point 0,0 of the range-doppler.

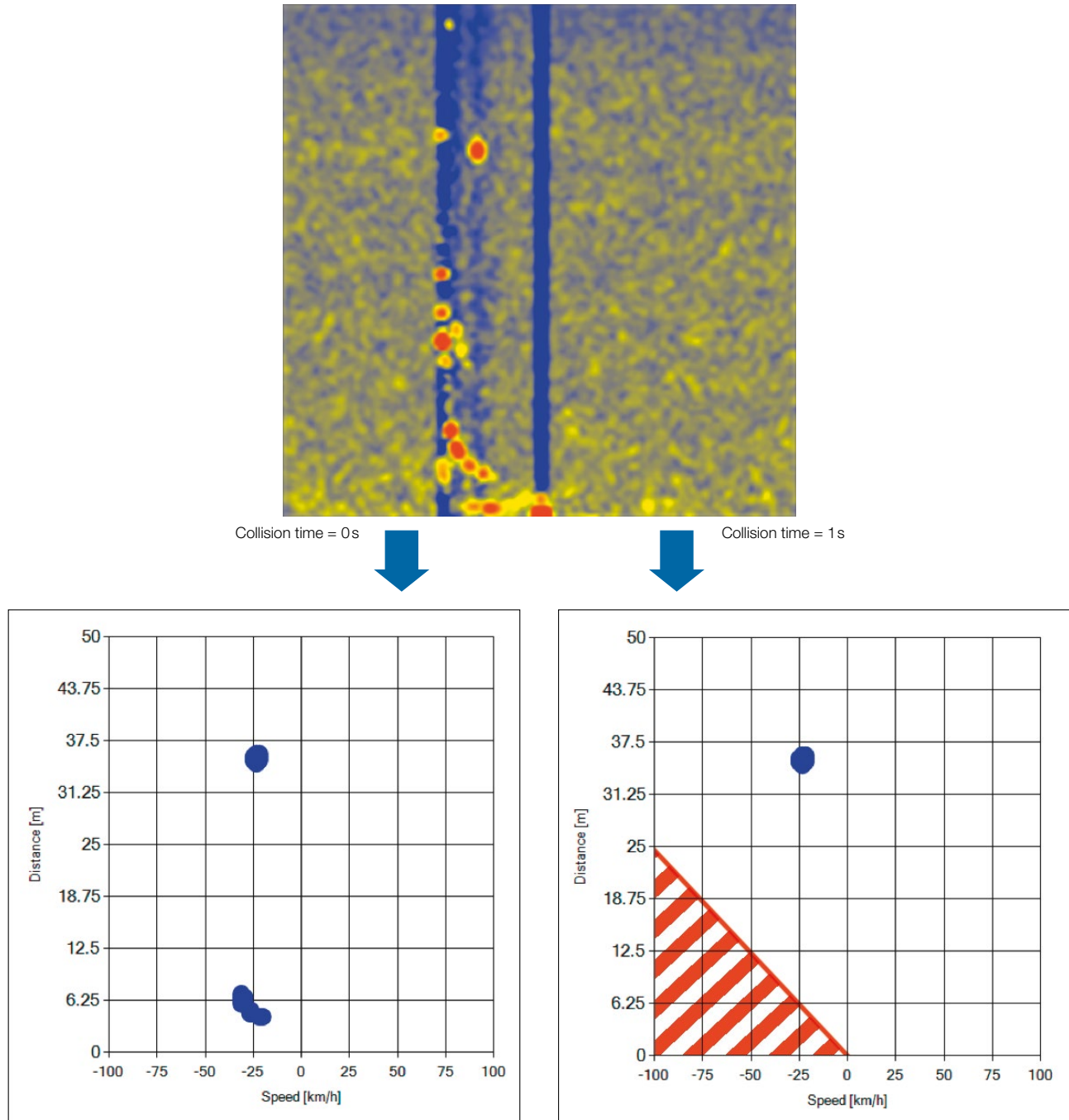


Figure 12: Filter effect of collision time

## Clutter Band Factor (CLBF)

The radar estimates his driving speed on the basis of detected clutter. The clutter factor filters targets around the own speed of the radar.

The clutter band speed will be calculated as:

$$C_{BS} = O_s \pm C_{BF} \cdot S_R$$

$C_{BS}$  → clutter band speed;  $O_s$  → own speed;  $C_{BF}$  → clutter band factor;  $S_R$  → speed resolution

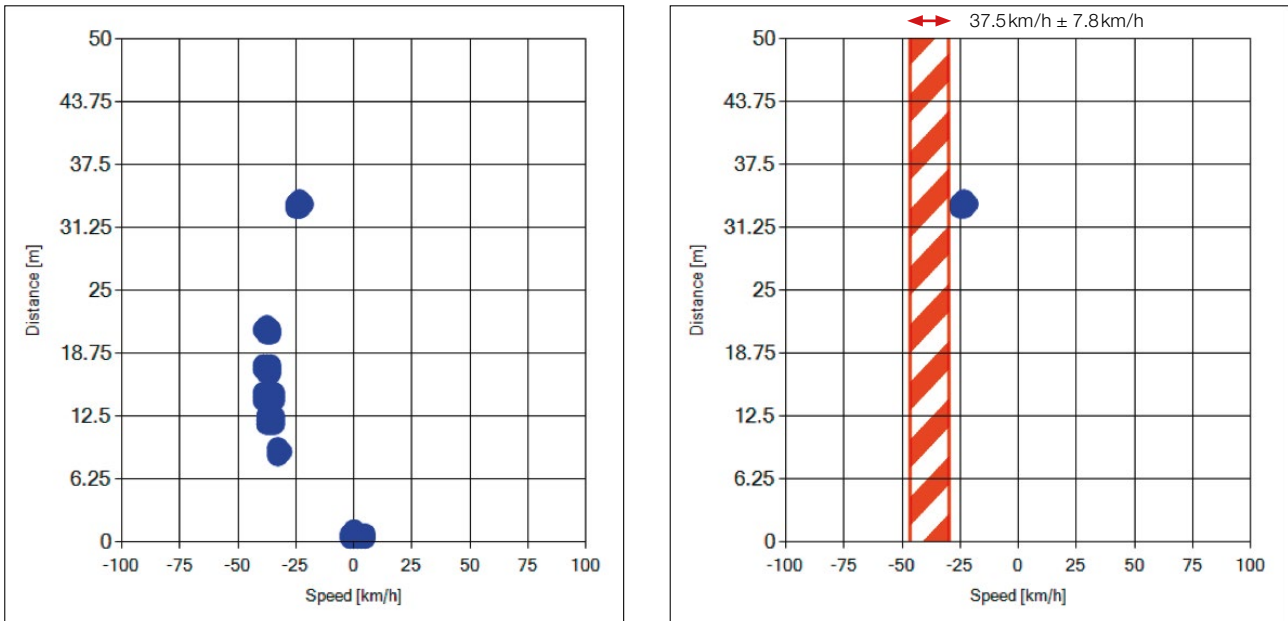


Figure 13: Clutter band factor = 0 on the left and Clutter band factor = 5 on the right

## Angle Calibration (ACAL)

Due to hardware variances of the MR3003 and the antenna board it is necessary to calibrate the angle. For that purpose a strong target (e.g. a corner reflector) is placed in front of the radar with an angle of zero

degree. With this procedure the angle offsets between the four RX antennas will be saved and subtracted henceforward. The devices are shipped with a factory calibrated angle.

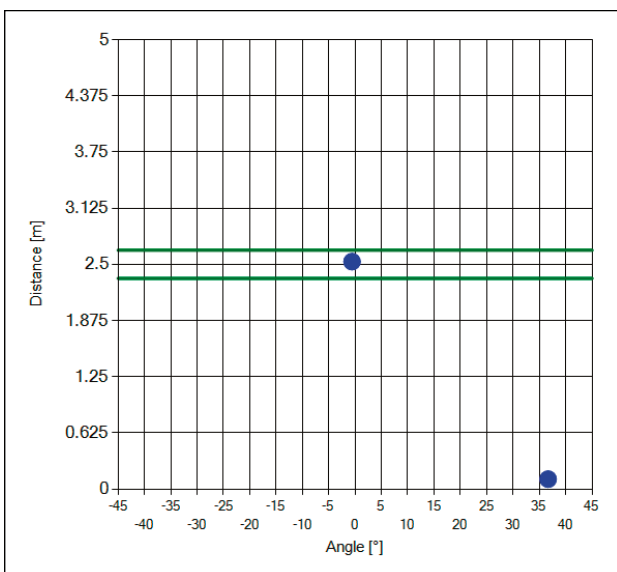


Figure 14: Angle calibration

## Interpretation Example

The direct output of the radar processing is the adjusted range-doppler. It is the result of multiple FFT over all ranges and all speeds.

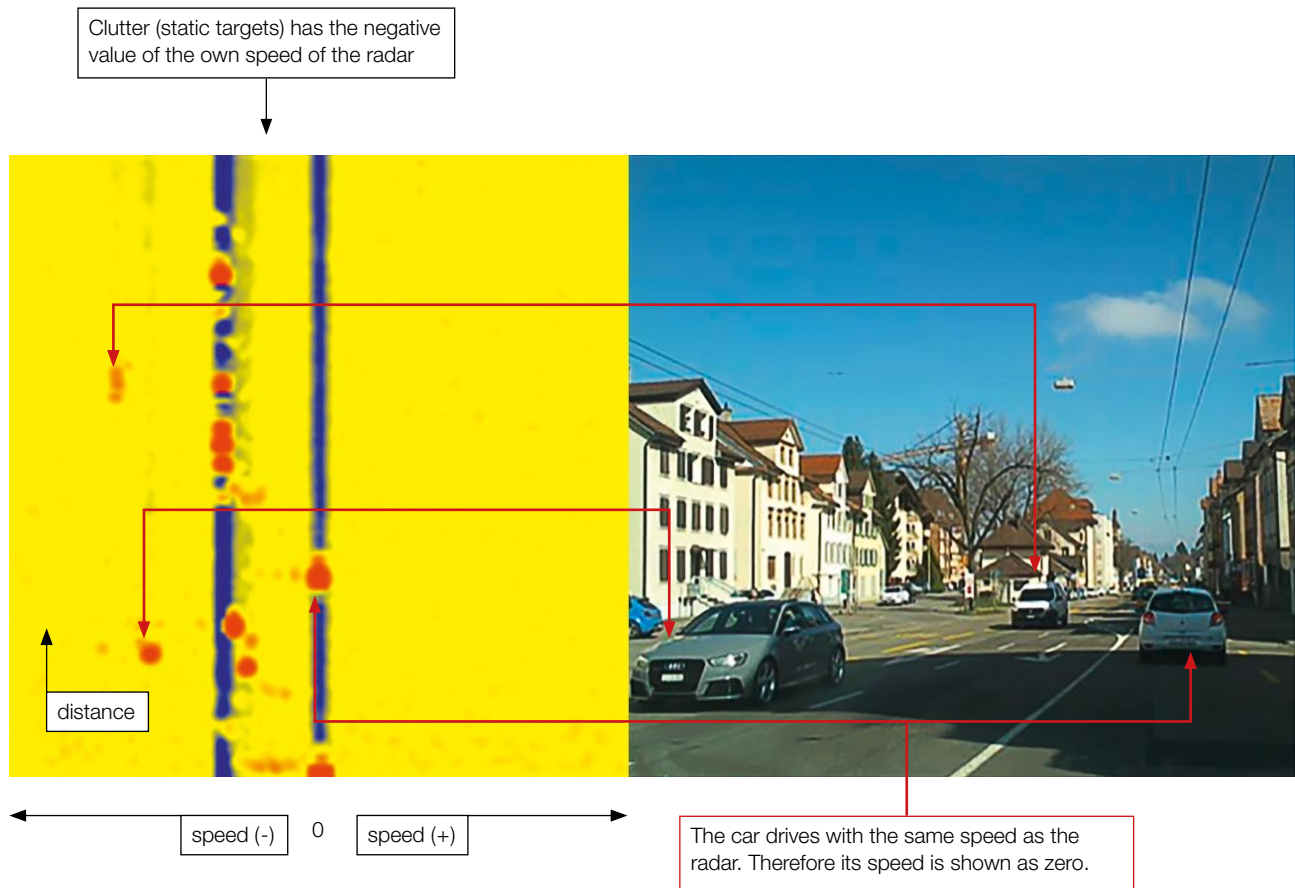
To begin with it needs some time to interpret range-doppler maps correctly. The following example explains a road situation.

In Fig. 15, the range-doppler map on the left side shows the speed and the distance of the objects. Zero speed is placed in the middle of the x-axis. The distance is increasing on the y-axis. Negative speeds

(approaching objects) are shown to the left of zero speed and positive speeds (receding objects) are shown to the right of zero speed.

All non-moving objects are visible as clutter. In some applications (e.g. automated cruise control) the clutter do not hold any useful information and must be filtered. The objects of interest are the remaining targets.

In this case there are three cars. The position in the mean range-doppler map and the one in the corresponding video image are connected with the arrows.



**Figure 15: Interpretation example of a road situation**

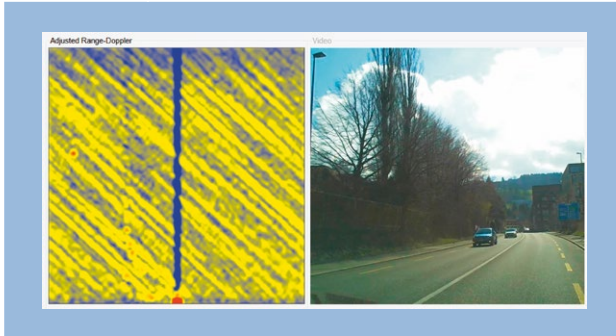
## Known Issues

### Issue: Control Panel freezes during driving tests

Caused by	Light sensitivity of MR3003 Version 1.x
Leads to	Frozen Control Panel
Notes	Use a black tape to cover the MR3003 Chip. Do not tape over the antenna section of the MR3003_RD.

### Issue: Disturbance of other FMCW radar

Caused by	Other cars with FMCW
Leads to	Interferences, which can make frames unusable
Notes	The tracking filter does handle this issue well. If the number of cars with 77GHz radar at the back increases, this will be a problem.



### Issue: Clutter filter filters targets instead of clutter

Caused by	The own speed of the radar is estimated with the help of the clutter. Depending on the environment the real clutter can be nearly 0 and a column of cars which drives the same speed, looks the same as real clutter would.
Leads to	Filtering out real targets
Notes	The clutter filter is developed to minimize the number of uninteresting targets. In systems with the speed information of the car itself, such situations would not occur.

### Issue: Tracking filter cannot track folded targets

Caused by	When the max. speed is less than the double of the own speed, or vehicles on other lanes are much faster, folding of targets from the left to the right or vice versa is possible
Leads to	If there is only one target, the tracking filter can easily filter it out. If there are multiple such targets, the tracking filter will try to track them and a trace of points will appear
Notes	To filter them out, increase the min. life time

### Table 1: Known issues

# INSTRUCTION SET DESCRIPTION

## Application Layer

### Client-Server

The communication is based on a client-server model. There are two types of packets transmitted. Commands are sent from client to server and messages are sent from server to client.

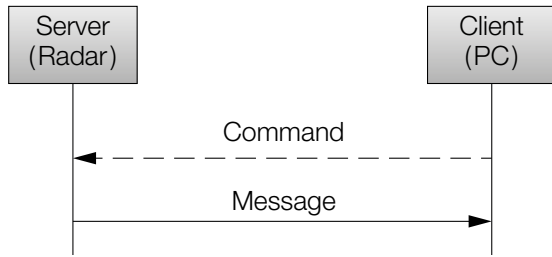


Figure 16: Client-Server model

### Handshaking

To start and end a communication in the application there is a client/server handshake. The timeline to the left shows this behaviour

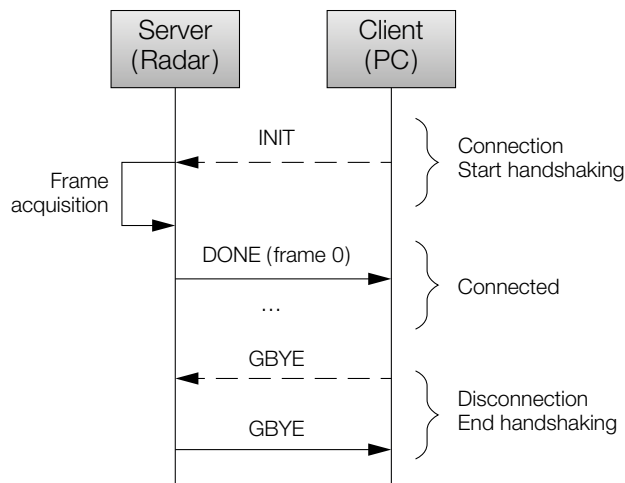


Figure 17: Application handshaking

## Presentation Layer

All commands and messages sent have the format described in table 2.

Description	Datatype	Length
<b>Header</b> The header describes the command or message type (e.g. RADC, RSRG, ...)	ASCII character	4
<b>Payload Length</b> The payload length is always sent even if the payload is zero. It is sent as big endian (MSB first).	UINT32	4
<b>Payload</b> The payload is message and command dependent. If the payload includes datatypes (e.g. UINT16, INT32, ...) then they are sent as big endian (MSB first).	Binary data	0-1438

Table 2: Packet format

## Overview Messages and Commands

The server acquires frames in a fixed cycle of 50 ms. After every frame cycle it outputs all enabled messages. The messages DONE, PDAT and TDAT are enabled by default.

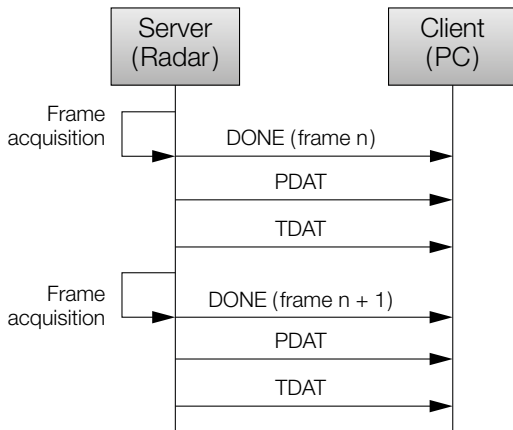


Figure 18: Cyclic message output

Header	Payload Length	Description
DONE	4	Frame done
RADC	262144	ADC values of one frame with 256 samples per chirp and 128 chirps per frame.
RDDA	131072	Raw range-doppler magnitude map
RARD	32770	Adjusted range-doppler magnitude map
PDAT	0–1280	The array of detected raw targets
TDAT	0–320	The array of tracked targets
RPRM	53	Status structure of radar
GBYE	0	End of handshaking

Table 3: Application messages

The table 3 shows the possible messages, see the chapter Messages for details

The table Application commands shows the possible application commands, see the chapter Commands for details.




Header	Payload Length	Description	Default values
INIT	0	Start handshaking (reset frame number)	–
RSRG	4	Radar receiver gain [dB]	26 dB
RSSR	4	Speed and range setting	5 m/25 km/h
DSF0	4	Disable messages with given header	–
DSF1	4	Enable messages with given header	–
TXAN	4	Transmit antenna	TX3
RMOD	4	Modulation mode	FMCW
RCWF	4	CW Frequency [MHz]	76500 MHz
TXPW	4	Transmit power	+15 dBm
PRND	4	Range neighbour delta [Bin]	1
PSND	4	Speed neighbour delta [Bin]	1
RTYP	4	Radar type	Static
PCOT	4	Collision time [s]	4s
PMOS	4	Minimum own speed [km/h]	10 km/h
PMRD	4	Minimum range [bin]	4
CLBF	4	Clutter band factor	3.5
STOB	4	Static objects	On
TVLT	4	Tracking minimum life time	10
TDLT	4	Tracking maximum life time	15
ACAL	4	Start angle calibration	–
GBYE	0	End handshaking	–

Table 4: Application commands

## Messages

This chapter provides detailed information about the messages of the MR3003\_RD.

Header	Payload Length	Description	Payload																				
DONE	4	Frame done	<table border="1"> <thead> <tr> <th>Description:</th> <th>Datatype</th> <th>Length</th> </tr> </thead> <tbody> <tr> <td>Actual frame number</td> <td>UINT32</td> <td>4</td> </tr> </tbody> </table>			Description:	Datatype	Length	Actual frame number	UINT32	4												
Description:	Datatype	Length																					
Actual frame number	UINT32	4																					
RADC	262144	ADC values of one frame with 256 samples per chirp and 128 chirps per frame.	<table border="1"> <thead> <tr> <th>Description:</th> <th>Datatype</th> <th>Length</th> </tr> </thead> <tbody> <tr> <td>RX1: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255</td> <td>INT16</td> <td>65536</td> </tr> <tr> <td>RX2: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255</td> <td>INT16</td> <td>65536</td> </tr> <tr> <td>RX3: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255</td> <td>INT16</td> <td>65536</td> </tr> <tr> <td>RX4: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255</td> <td>INT16</td> <td>65536</td> </tr> </tbody> </table>			Description:	Datatype	Length	RX1: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536	RX2: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536	RX3: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536	RX4: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536			
Description:	Datatype	Length																					
RX1: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536																					
RX2: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536																					
RX3: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536																					
RX4: Chirp 0: Samples 0–255 ... to Chirp 127: Samples 0–255	INT16	65536																					
RDDA	131072	Raw range-doppler magnitude map	<table border="1"> <thead> <tr> <th>Description:</th> <th>Datatype</th> <th>Length</th> </tr> </thead> <tbody> <tr> <td>RX1: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127</td> <td>UNT16</td> <td>32768</td> </tr> <tr> <td>RX2: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127</td> <td>UNT16</td> <td>32768</td> </tr> <tr> <td>RX3: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127</td> <td>UNT16</td> <td>32768</td> </tr> <tr> <td>RX4: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127</td> <td>UNT16</td> <td>32768</td> </tr> </tbody> </table>			Description:	Datatype	Length	RX1: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768	RX2: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768	RX3: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768	RX4: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768			
Description:	Datatype	Length																					
RX1: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768																					
RX2: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768																					
RX3: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768																					
RX4: Chirp 0: Samples 0–127 ... to Chirp 127: Samples 0–127	UNT16	32768																					
RARD	32770	Adjusted range-doppler magnitude map	<table border="1"> <thead> <tr> <th>Description:</th> <th>Datatype</th> <th>Length</th> </tr> </thead> <tbody> <tr> <td>Automatically calculated threshold for this frame</td> <td>UINT16</td> <td>2</td> </tr> <tr> <td>Range 0: Speed 0–127 ... to Range 127: Speed 0–127</td> <td>UINT16</td> <td>32768</td> </tr> </tbody> </table>			Description:	Datatype	Length	Automatically calculated threshold for this frame	UINT16	2	Range 0: Speed 0–127 ... to Range 127: Speed 0–127	UINT16	32768									
Description:	Datatype	Length																					
Automatically calculated threshold for this frame	UINT16	2																					
Range 0: Speed 0–127 ... to Range 127: Speed 0–127	UINT16	32768																					
PDAT	0-1280	The array of detected raw targets	<p>Maximum of 128 raw targets possible. One raw target structure consists of:</p> <table border="1"> <thead> <tr> <th>Description:</th> <th>Datatype</th> <th>Length</th> </tr> </thead> <tbody> <tr> <td>Range [cm]</td> <td>UINT16</td> <td>2</td> </tr> <tr> <td>Speed [km/h × 100]</td> <td>INT16</td> <td>2</td> </tr> <tr> <td>Azimuth angle [Radian × 100]</td> <td>INT16</td> <td>2</td> </tr> <tr> <td>Elevation angle [Radian × 100] (not used, zero)</td> <td>INT16</td> <td>2</td> </tr> <tr> <td>Magnitude of peak</td> <td>UINT16</td> <td>2</td> </tr> </tbody> </table>			Description:	Datatype	Length	Range [cm]	UINT16	2	Speed [km/h × 100]	INT16	2	Azimuth angle [Radian × 100]	INT16	2	Elevation angle [Radian × 100] (not used, zero)	INT16	2	Magnitude of peak	UINT16	2
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TDAT	0-320	The array of tracked targets	<p>Maximum of 32 tracked targets possible. One tracked target structure consists of:</p> <table border="1"> <thead> <tr> <th>Description:</th> <th>Datatype</th> <th>Length</th> </tr> </thead> <tbody> <tr> <td>Range [cm]</td> <td>UINT16</td> <td>2</td> </tr> <tr> <td>Speed [km/h × 100]</td> <td>INT16</td> <td>2</td> </tr> <tr> <td>Azimuth angle [Radian × 100]</td> <td>INT16</td> <td>2</td> </tr> <tr> <td>Elevation angle [Radian × 100] (not used, zero)</td> <td>INT16</td> <td>2</td> </tr> <tr> <td>Magnitude of peak</td> <td>UINT16</td> <td>2</td> </tr> </tbody> </table>			Description:	Datatype	Length	Range [cm]	UINT16	2	Speed [km/h × 100]	INT16	2	Azimuth angle [Radian × 100]	INT16	2	Elevation angle [Radian × 100] (not used, zero)	INT16	2	Magnitude of peak	UINT16	2
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GBYE	0	End of handshaking	-																																																															

**Table 5: Application messages**



## Commands

The commands are sent to the radar to set configurations. The payload length may be zero or four bytes. This chapter provides detailed information about the commands of the MR3003\_RD.

Header	Description	Datatype	Length
INIT	Start handshaking (reset frame number)	–	0
RSRG	RX VGA [dB] 2, 8, 14, 20, 26, 32, 38, 44	UINT8	4
RSSR	Speed and range settings 0x00 = 5m/25km/h      0x01 = 10m/25km/h 0x02 = 20m/25km/h      0x03 = 50m/25km/h 0x04 = 100m/25km/h      0x05 = 200m/25km/h 0x06 = 10m/50km/h      0x07 = 20m/50km/h 0x08 = 50m/50km/h      0x09 = 100m/50km/h 0x0A = 200m/50km/h      0x0B = 50m/100km/h 0x0C = 100m/100km/h      0x0D = 200m/100km/h 0x0E = 200m/185km/h      (not for ES1.x chip revision)	UINT16	4
DSF0	Disable messages with given header (e.g. RADC, PDAT,...)	ASCII character	4
DSF1	Enable messages with given header (e.g. RADC, PDAT,...)	ASCII character	4
TXAN	TX antenna 0x00 = TX1      0x01 = TX2      0x02 = TX3  See chapter «Antenna Diagram Characteristics» for the antenna order.	UINT8	4
RMOD	Modulation mode 0x00 = FMCW      0x01 = CW  CW mode is only for frequency tests. Due to MR3003 internal filters, there will be no doppler signal visible in the ADC values!	UINT8	4
RCWF	CW frequency [MHz] 76000–81000	UINT32	4
TXPW	TX power 0x00 = -45dBm    0x01 = -25dBm    0x02 = -15dBm 0x04 = -10dBm    0x07 = -5dBm      0x0B = 0dBm 0x14 = +5dBm      0x25 = +10dBm    0x3F = +15dBm	UINT8	4
PRND	Range neighbour delta [Bin] 0–63  See chapter «Range Neighbour Delta» for more information.	UINT8	4
PSND	Speed neighbour delta [Bin] 0–63  See chapter «Speed Neighbour Delta» for more information.	UINT8	4
RTYP	Radar type 0x00 = Static      0x01 = Moving  See chapter «Radar type» for more information.	UINT8	4
PCOT	Collision time [s] 0.00–100.00, multiplied with 100  See chapter «Collision Time» for more information.	UINT16	4
PMOS	Minimum own speed [km/h × 100]	INT16	4
PMRD	Minimum range [bin] 0–63	UINT8	4
CLBF	Clutter band factor 0.00–100.00, multiplied with 100  See chapter «Clutter Band Factor» for more information.	UINT16	4
STOB	Static objects 0x00 = Off      0x01 = On	UINT8	4
TVLT	Tracking minimum life time [frame]	UINT8	4
TDLT	Tracking maximum life time [frame]	UINT8	4
ACAL	Start angle calibration. The target at zero degree must be between the range of the following two parameter: Maximum range [Bin] of calibration Minimum range [Bin] of calibration  See chapter «Angle Calibration» more information.	UINT16 UINT16	4
GBYE	End handshaking	–	0

**Table 6: Application commands**

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# Transport Layer

## TCP

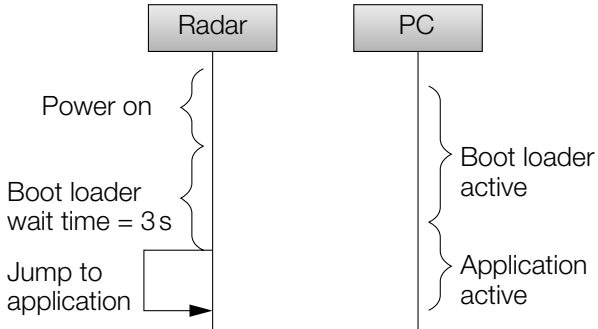
The NXP MR3003 uses the standard TCP/IP communication protocol to transceive data between the control panel and the radar.

IP address of server (radar):	192.168.100.5
Socket number:	6172
MSS (maximum segment size):	1446 Bytes

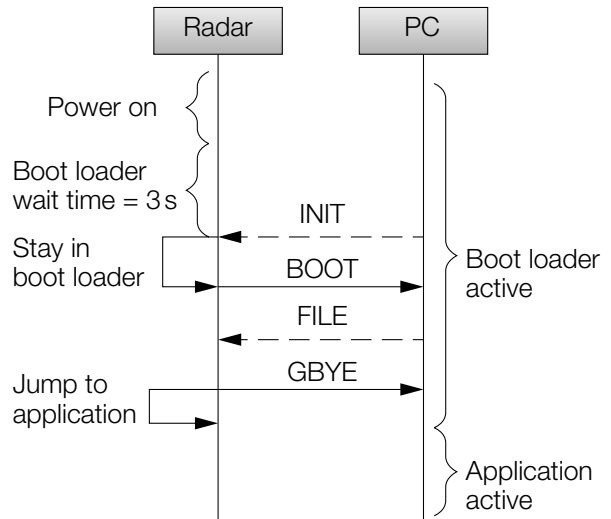
The TCP protocol allows a maximum of 1446 data bytes per frame. If a message or a command includes more than 1446 bytes the packet will be segmented into several frames. Every frame must be acknowledged by the receiver. Therefore, depending on the count of payload and the speed of the client, it is possible that the frame rate will be increased by the server to ensure all data is received by the client.

# Boot Loader

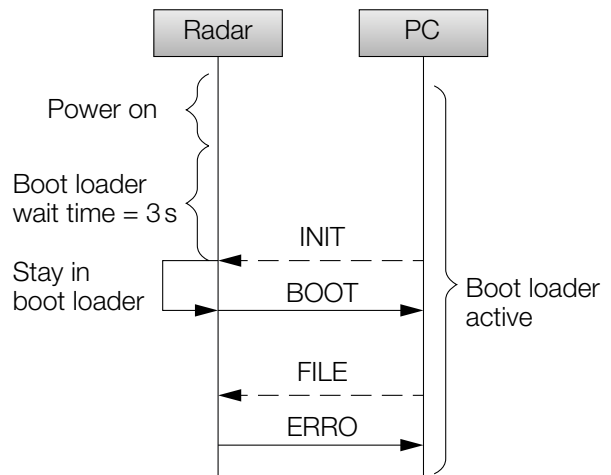
With the boot loader programmed, it is possible to update the application firmware over Ethernet. After power on, the boot loader starts up. If it receives an INIT command within three seconds it stays in the boot loader code and is ready for firmware update. If no INIT command is received within three seconds it jumps to application code. In TCP mode a connection is only possible after the link LED of the ethernet connector lights up.



**Figure 19: Normal start-up with boot loader and application**



**Figure 20: Successful firmware update**



**Figure 21: Unsuccessful firmware update**

## Commands

Header	Length	Description	Payload
INIT	0	Start handshaking. Stay in boot loader.	-
FILE	Max. 600KB	Firmware file in "Intel Hex" format. It can include the boot loader as well but the boot loader won't be updated.	Complete hex file e.g. MR3003_FWR-NXP-0102

**Table 7: Boot loader commands**

## Messages

Header	Length	Description	Payload
BOOT	21	Boot loader start message	20 Byte: Boot loader version string (e.g. MR3003_BTL-NXP-0102)
ERRO	4	Error message	0x00 = No error 0x01 = Hex file check sum error 0x02 = Hex file record error 0x03 = No memory for hex file
GBYE	0	File successfully received. End of handshaking.	-

**Table 8: Boot loader messages**

# OUTLINE DIMENSIONS

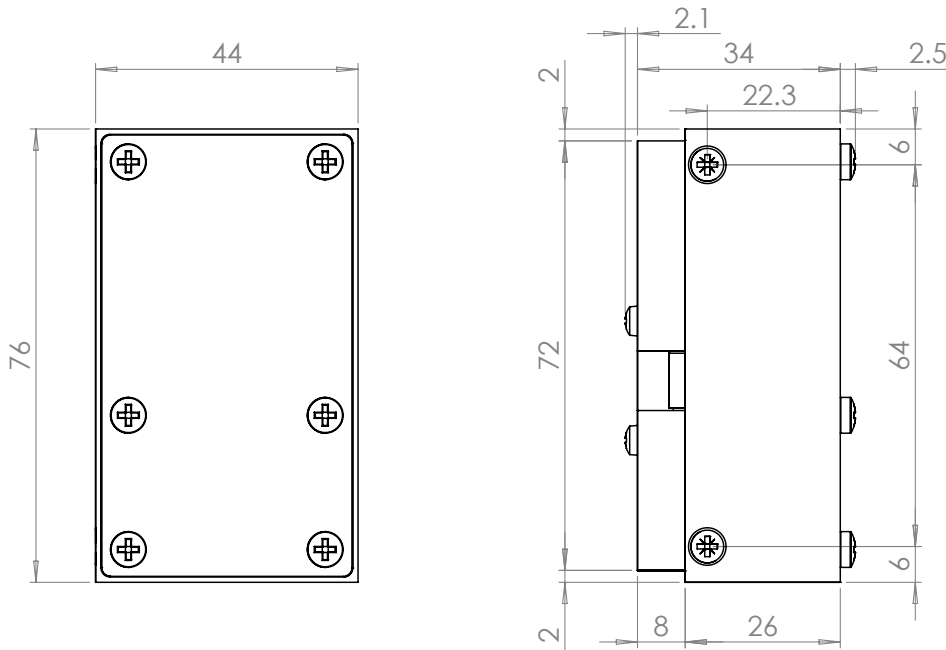


Figure 23: Outline dimensions in millimeter

# ORDER INFORMATION

The ordering number consists of different parts with the structure below.

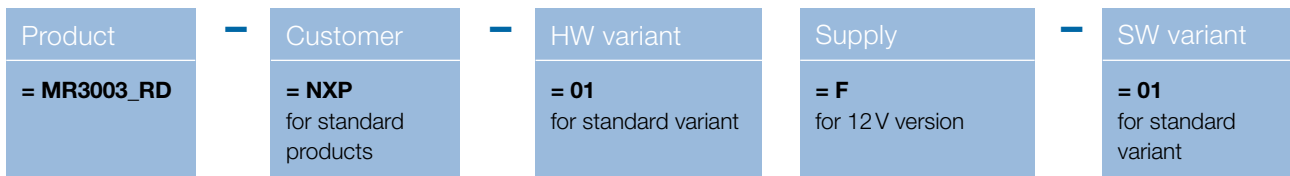


Figure 22: Ordering number structure

Ordering number	Description
MR3003_RD-NXP-01F-01	Standard MR3003_RD evaluation kit

Table 9: Available ordering numbers

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# DELIVERY CONTENT

- MR3003\_RD
- Power supply
- Ethernet cable
- Memory stick containing:
  - Installer for «MR3003 Control Panel»
  - Source code of MR3003\_RD as NXP S32 Studio project
  - Source code of control panel available as Microsoft Visual Studio 2017 project.

## VERSIONING

There are different version descriptions for software and firmware:

MR3003_APP-NXP-01xx.hex	→ Application firmware
MR3003_BTL-NXP-01xx.hex	→ Bootloader firmware
MR3003_FWR-NXP-01xx.hex	→ Application and bootloader firmware combined
MR3003_CTP-NXP-01xx.exe	→ PC control panel software

## REVISION HISTORY

03/2018 – Revision A: Initial Version